

Mission2Moga takes place in a distant future where the living of today is long gone.

Only five cities stand above the earth's surface with one experiencing what it is to be free.

The MOGA also known as the City Of Water had been sending dreams through a covert program created by a secret software to awaken those who were asking the questions and seeking the truth.

The mission starts with several inhabitants of the city of FIRE escaping, followed by others in the city of WOOD, WIND and METAL to find their freedom.

They encounter all sorts of challenges and assistance to continuously guide them to their destination.

With Artificial Supreme Intelligence, robots, killer drones, holographic illusions, nanotechnology, particle smashing machines, multidimensional adversaries, and energies they fully cannot comprehend going to all lengths to stop them from reaching their destination, do they have what it takes to make it to the MOGA or will they meet their demise like the many who have tried before them?

In a hamster wheel like life some of these inhabitants wish to break free from all the ones around them who don't seem to notice or care that everything they say do or think is being controlled. In a constant state of numbness by forced education and censored entertainment they have the overwhelming desire to break free! Their dreams guide them and assist them in making the decision to escape the controlled cities.

The MOGA developed its own Artificial Intelligence to assist them while the other four cities used the technology to control everybody.

Going into the very nature of family and what roles everyone acts out, the writer plays on the relationships within family one may experience in this game we call life.

"Let me see if I can fully grasp your thoughts and wisdom..."

This life is sometimes a prison

Or is the body that constructs this fate one lives in

While sharing an open heart can be futile

The open door can let darkness in

The tear is seen as weakness or the hug to close for comfort even from the closest of kin

Kiss of a poisonous intention can seep in

Hand shake with tension sensing another ones weakness  
inner trials of pain

The iris reveals truths

The voice conceals hurt

The boots walk away

Hands don't work

How, what, or why should one play?

What's the point of it all?

What if I decide not to stay?

Mother

Father

Brother

Sister

Uncle

Aunt

Cousin

Friend

Who is true and in what order do I hold them in...

Why they pretend, should I too?

Is everyone lost, what am I to do?

Is this the end!!!?" Silver screamed with an unknowing sentiment of confusion and anger.

Silver; one of escapees from the city of FIRE responding to surviving tribesman in the caves and remnants of what once the Amazon jungle...

Mission2Moga takes you to a place where we can all have access to abilities that all throughout history for ions has been passed down throughout the ages from generation to generation to improve the human experience.

The MOGA or Megastructure Outlinedinin Graphene Armor is built at a time when artificial intelligence and robots will make most jobs and things that humans do obsolete. In this progression or evolutionary step for humanity many trades and human abilities have the potential to be lost, but MOGA is built to preserve them and leave a remedy for those who choose to seek the truth and find their own incredible abilities coded within them. From Mastery of self to Organics and living in harmony with nature to all the Gifts that have been shared and given in the form of all trades and skills to where one Achieves attainment, awareness and presents their accomplishments to the world.

I am not certain what books to compare Mission2Moga to as it seems one of a kind and its author has pulled not only from his own experiences but from all those around him to bring the story to realization.

You can feel an awakening and coming into awareness as you read and the hairs upon your entire body begin to tingle we see the building of the MOGA and what a marvelous imagination he brings to this world.

